

# Sound Effects Etudes: *Nine Animals*

*Nine Animals* is a composition in nine movements written in the style of program music for saxophone. The basic idea is quite simple: Using the sound effects discussed in this book, try to sound as much as you can like the animals in the compositions. Before every movement, you will find a short scenario that will put you in the mood of the segment.

All songs can be played on E<sup>b</sup> and B<sup>b</sup> saxophones. Just be sure to use the appropriate play-along track.

## 1. THE ELEPHANT

This elephant is a circus elephant and currently traveling in a train wagon. In the A section, as well as in the F section, the elephant shouts. The train wagon is shaking during the B section and the D section. The elephant is calm and relaxed in the C section and the E section.

### Effects Used

- Different Embouchures
- Low "A"
- Vocal Sounds



TRACK 29 TRACK 30 TRACK 31

### The Elephant

Ueli Dörig

**Intro** **A**

$\text{♩} = 120$

Bend notes up and down.

*mf*

**B** Apply the fingering for B<sup>b</sup>1. With a low voice say: Tshoo Goo Tshoo Goo...

**C** Continue to bend notes up and down. Use your leg for "low A".

**D** Apply the fingering for B<sup>b</sup>1. With a low voice say: Tshoo Goo Tshoo Goo...

**E** Continue to bend notes up and down. Use your leg for "low A".

**F** Produce elephant shouts again.

5