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Five & Dime

A Snare Drum Quintet

by Chris Brooks

Medium-Advanced - 3:18 / 5 Players

Instrumentation

**Piccolo Snare Drum,
(2) 5" Concert Snare Drums,
(2) 6 1/2" Concert Snare Drums**

Performance Notes: *Five & Dime* begins with a traditional "call & answer". On the DC of the piece the players may wish to as lib this section vs. playing the written figures. Also, the players should have a little visible attitude towards each other for the opening section and the DC. The two 5" drums and the two 6 1/2" drums should be tuned with a slight difference in pitch. If you don't have a piccolo snare, a 5" snare tuned very high will work just fine. Set-up should be as shown below to achieve antiphonal effects in the piece:

6 1/2" Snare

5" Snare

Piccolo Snare

5" Snare

6 1/2" Snare

Five & Dime

Dedicated to our good friend, Jim Royle

by Chris Brooks

♩ = 160-172 *Aggressively*

Player 1 Piccolo Sn

Player 2 Concert Sn

Player 3 Concert Sn

Player 4 Fat Sn

Player 5 Fat Sn

Player 1 Piccolo Sn

Player 2 Concert Sn

Player 3 Concert Sn

Player 4 Fat Sn

Player 5 Fat Sn

Set-Up w /2 stick clicks, play faster than Player 1

pg. 2

Player 1
Piccolo Sn

Player 1
Piccolo Sn

The musical score is divided into four measures, with a measure number 13 at the beginning and 14 in the middle. The players are:

- Player 1 Piccolo Sn**: Plays a rhythmic pattern of eighth notes and sixteenth notes, with a dynamic marking of *mp*.
- Player 2 Concert Sn**: Plays a rhythmic pattern of eighth notes and sixteenth notes, with a dynamic marking of *mp*.
- Player 3 Concert Sn**: Plays a rhythmic pattern of eighth notes and sixteenth notes, with a dynamic marking of *mp*.
- Player 4 Fat Sn**: Plays a rhythmic pattern of eighth notes and sixteenth notes, with a dynamic marking of *mp*.
- Player 5 Fat Sn**: Plays a rhythmic pattern of eighth notes and sixteenth notes, with a dynamic marking of *mp*.

The score includes a measure number 13 at the beginning and 14 in the middle. The players are:

- Player 1 Piccolo Sn**: Plays a rhythmic pattern of eighth notes and sixteenth notes, with a dynamic marking of *mp*.
- Player 2 Concert Sn**: Plays a rhythmic pattern of eighth notes and sixteenth notes, with a dynamic marking of *mp*.
- Player 3 Concert Sn**: Plays a rhythmic pattern of eighth notes and sixteenth notes, with a dynamic marking of *mp*.
- Player 4 Fat Sn**: Plays a rhythmic pattern of eighth notes and sixteenth notes, with a dynamic marking of *mp*.
- Player 5 Fat Sn**: Plays a rhythmic pattern of eighth notes and sixteenth notes, with a dynamic marking of *mp*.

Five & Dime

pg. 6

D Buzz roll - 1/8th note triple metered

Player 1 Piccolo Sn

Player 2 Concert Sn

Player 3 Concert Sn

Player 4 Fat Sn

Player 5 Fat Sn

Player 1 Piccolo Sn

Player 2 Concert Sn

Player 3 Concert Sn

Player 4 Fat Sn

Player 5 Fat Sn

Buzz roll - 1/8th note triple metered

Stick vertical, press butt on head near edge and slide hand down shaft for buzz sound

Col Player 4 technique

R mp

L L L L

R L L L

Five & Dime

pg. 9

Player 1
Piccolo Sn

Player 2
Concert Sn

Player 3
Concert Sn

Player 4
Fat Sn

Player 5
Fat Sn

Player 1
Piccolo Sn

Player 2
Concert Sn

Player 3
Concert Sn

Player 4
Fat Sn

Player 5
Fat Sn