

RETURN OF THE VIKINGS

Nobilmento (♩ = 76) A

Flute 1, 2 *a2* *mf*

Oboe

Bassoon

B♭ Clarinet 1

B♭ Clarinet 2
B♭ Clarinet 3 (opt.)

B♭ Bass Clarinet

E♭ Alto Sax. 1 *mf*

E♭ Alto Sax. 2

B♭ Tenor Sax. *Car B♭ Bass Clar.* *mp*

E♭ Baritone Sax.

Nobilmento (♩ = 76) A

B♭ Trumpet 1
B♭ Cornet 1

B♭ Trumpet 2, 3
B♭ Cornet 2, 3

F Horn 1, 2 *L. one player* *mp*

C Trombone 1, 2

C Baritone *one player* *mp* *All*

C Basses

Timpani *(hard)* *p*

Mallet Percussion *Glockenspiel (soft mallets)* *mp*

Percussion 1 *Low to* *p*

Percussion 2




9 B

Fl. 1, 2

Ob.

Bsn. *ben tenuto* *mp*

B♭ Cl. 1 *ben tenuto* *mp*

B♭ Cl. 2
B♭ Cl. 3 (opt.) *ben tenuto* *mp*

B♭ Bs. Cl. *mp*

E♭ A. Sax. 1

E♭ A. Sax. 2

B♭ T. Sax.

E♭ B. Sax.

Nobilmento (♩ = 76) B

B♭ Tpt. 1
B♭ Crnt. 1 *Car F Horn 1* *mf* *mp*

B♭ Tpt. 2, 3
B♭ Crnt. 2, 3

F Horn 1, 2 *All* *a2 ben tenuto* *mp*

C Tbn. 1, 2 *Car F Horn 2* *play* *p*

C Bar.

C Bass.

Timp. *leave out ad lib.*

Mall. Perc.

Perc. 1

Perc. 2




99 **crescendo poco a poco**

Fl. 1, 2

Ob.

Bsn.

B♭ Cl. 1

B♭ Cl. 2
B♭ Cl. 3 (opt.)

B♭ Bs. Cl.

E♭ A. Sax. 1

E♭ A. Sax. 2

B♭ T. Sax.

E♭ B. Sax.

B♭ Tpt. 1
B♭ Crnt. 1

B♭ Tpt. 2, 3
B♭ Crnt. 2, 3

F Horn 1, 2

C Tbn. 1, 2

C Bar.

C Bass.

Timp.

Mall. Perc.

Perc. 1

Perc. 2



beriato
music

107 **Rall...**

Fl. 1, 2

Ob.

Bsn.

B♭ Cl. 1

B♭ Cl. 2
B♭ Cl. 3 (opt.)

B♭ Bs. Cl.

E♭ A. Sax. 1

E♭ A. Sax. 2

B♭ T. Sax.

E♭ B. Sax.

B♭ Tpt. 1
B♭ Crnt. 1

B♭ Tpt. 2, 3
B♭ Crnt. 2, 3

F Horn 1, 2

C Tbn. 1, 2

C Bar.

C Bass.

Timp.

Mall. Perc.

Perc. 1

Perc. 2



beriato
music



beriato
music

115 **H** **Maestoso** (♩ = 60) **Rall...**

Fl. 1, 2 *Flute 2: trill with Ab* *f*

Ob. *f*

Bsn. *f*

B♭ Cl. 1 *f*

B♭ Cl. 2 *Use the top key*

B♭ Cl. 3 (opt.) *f*

B♭ Bs. Cl. *ff*

E♭ A. Sx. 1 *ff*

E♭ A. Sx. 2 *ff*

B♭ T. Sx. *ff*

E♭ B. Sx. *ff*

B♭ Tpt. 1 **H** **Maestoso** (♩ = 60) **Rall...**

B♭ Crnt. 1 *ff*

B♭ Tpt. 2, 3 *ff*

B♭ Crnt. 2, 3 *ff*

F Horn 1, 2 *ff* *All: div.*

C Tbn. 1, 2 *ff* *All: div.*

C Bar. *f*

C Bass. *ff*

Timp. *f*

Mall. Perc. *f*

Perc. 1 *ff*

Perc. 2 *ff* *Chimes*


