

# River of Fire

Pele's March to the Sea

Gary D. Ziek

1 Full Score	3 Bb Trumpet 1
1 Piccolo	3 Bb Trumpet 2
4 Flute 1	3 Bb Trumpet 3
4 Flute 2	2 F Horn 1
1 Oboe 1	2 F Horn 2
1 Oboe 2	2 Trombone 1
1 Bassoon 1	2 Trombone 2
1 Bassoon 2	2 Trombone 3
3 Bb Clarinet 1	2 Euphonium B.C.
3 Bb Clarinet 2	2 Euphonium T.C.
3 Bb Clarinet 3	5 Tuba
2 Bass Clarinet	1 Timpani
2 Alto Saxophone 1	2 Percussion 1: Triangle, Crash Cymbals, 3 Floor Toms, Snare Drum
2 Alto Saxophone 2	2 Percussion 2: Tam-tam, Temple Blocks, Wind Chimes
2 Tenor Saxophone	1 Percussion 3: Bongos, Bass Drums
1 Baritone Saxophone	2 Percussion 4: Suspended Cymbal, Cabasa, Slapstick, China Cymbal, Crash Cymbals
	2 Mallets 1: Bells, Marimba
	3 Mallets 2: Chimes, Bells, Xylophone

Extra Part - P3018701

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## Program Notes

Pele is the Hawaiian goddess of fire, lightning, wind, and volcanoes. She is revered as both a creator and destroyer. According to legend, Pele lives in Kilauea, one of the most active volcanoes in the world.

On a recent visit to the big island of Hawaii, I was fortunate to see Kilauea in an angry mood, spewing fire and lava into the night sky. Serving as a backdrop to this spectacle were a group of followers of Pele, chanting in the unseen distance. Their chant became the basis of this composition.

The first of four connected sections is *Tribute*, which uses the chant melody which was sung that night. Starting with a solo voice, it is repeated twice, with each repetition adding weight to the chant. *The Awakening* comes next, as Pele wakes from her long slumber. A mysterious and ominous mood is set here with a secondary theme, consisting of climbing 16<sup>th</sup> notes, building to a tremendous climax as Pele reveals herself in her full glory. As she has done from the dawn of time, Pele must serve the dual roles of destroyer and creator. *March to the Sea* comes at a faster tempo as two themes interweave through a variety of multiple meters as Pele undertakes her inexorable journey to the ocean. The music climaxes as Pele completes her destiny in the final section, *Fire Meets Water*.

## About the Composer

Dr. Gary D. Ziek, Professor of Music, is the Director of Bands and Professor of Trumpet at Emporia State University. Dr. Ziek was the recipient of the Roe R. Cross Distinguished Professor Award for 2008-2009.

He received his Doctor of Musical Arts Degree in Wind Conducting from Michigan State University. He received his Master of Arts in Trumpet Performance and his Bachelor of Science in Music Education from the Indiana University of Pennsylvania. Dr. Ziek served in the United States Army and was a member of the Continental Army Band at Fort Monroe, Virginia.

He has performed and conducted in over twenty five states, as well as in France, Germany, Switzerland, Italy, Austria, Canada and China.

His compositions and arrangements have been played throughout the United States. International performances of his works include recent concerts in China, Belgium, The Netherlands, Japan, Singapore and Taiwan (The National Symphony of Taiwan).

Dr. Ziek is a Bach Trumpet Artist, and performs on a Model 37 Stradivarius.

# River of Fire

**Moderato** ♩ = 100

Pele's March to the Sea

**Gary D. Ziek**  
ASCAP

Tribute

The musical score consists of ten staves of music for the following instruments:

- Piccolo
- Flute 1 & 2
- Oboe 1 & 2
- Bassoon 1 & 2
- B♭ Clarinet 1 & 2
- B♭ Clarinet 3
- Bass Clarinet
- Alto Saxophone 1 & 2
- Tenor Saxophone
- Baritone Saxophone

A section of the score begins with the instruction "Moderato ♩ = 100".

Following this, the score continues with the following instruments:

- B♭ Trumpet 1 & 2
- F Horn 1 & 2
- Trombone 1 & 2
- Trombone 3
- Euphonium
- Tuba
- Timpani
- Percussion 1 (1 player)  
Triangle, Crash Cymbals,  
3 Floor Toms, Snare Drum
- Percussion 2 (1 player)  
Tam-tam, Temple Blocks,  
Wind Chimes
- Percussion 3 (1 player)  
Bass Drum, Bongos
- Percussion 4 (1 player)  
Suspended Cymbal,  
Cabasa, Slapstick,  
China Cymbal, Crash Cymbals
- Mallets 1 (1 player)  
Bells, Marimba
- Mallets 2 (1 player)  
Chimes, Bells, Xylophone

Performance markings include "Solo", "mf", "a2", "mf", "tutti", and dynamic markings like "mf" and "p" throughout the score.

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## River of Fire

**More Motion ♩ = 72**

15

The Awakening

Picc.

Fl. 1  
Fl. 2

Ob. 1  
Ob. 2

Bsn. 1  
Bsn. 2 *mf*

Cl. 1

Cl. 2  
Cl. 3

B. Cl. *mf*

A. Sx. 1  
A. Sx. 2

T. Sx.

B. Sx. *mf*

Tpt. 1

Tpt. 2  
Tpt. 3

Hn. 1  
Hn. 2 *mf*

Tbn. 1  
Tbn. 2 *mf*

Tbn. 3

Euph. *mf*

Tba. *mf*

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1

Mlts. 2

*stagger breathe*

*to Marimba*

*to Bells*

## River of Fire

19

Picc. *tr.* *mp* *mf*

Fl. 1 *tr.* *mp* *mf* *mf*

Fl. 2 *tr.* *mp* *mf* *mf*

Ob. 1 *tr.* *mp* *mf* *mf*

Bsn. 1 *mf* *mp* *mf*

Bsn. 2 *mf* *mp* *mf*

Cl. 1 *mf* *mp* *mf*

Cl. 2 *mf* *mp* *a2* *mf*

B. Cl. *mf* *mp*

A. Sx. 1 *sfp* *mf* *mf*

T. Sx. *sfp* *mf* *mf*

B. Sx. *mf* *mf*

19

Tpt. 1 *sfp* *mf* *mf*

Tpt. 2 *sfp* *mf* *mf*

Hn. 1 *sfp* *mf* *mf*

Hn. 2 *mf* *mf* *mf*

Tbn. 1 *mf* *mf* *mf*

Tbn. 2 *mf* *mf* *mf*

Tbn. 3 *mf* *mf* *mf*

Euph. *mf* *mf* *mf*

Tba. *mf* *mf*

Tim. *mf* *mf*

Perc. 1 *mf* *mf*

Perc. 2 *mf* *mf*

Perc. 3 *mf* *mf*

Perc. 4 *mf* *mf*

Mlts. 1 *mf* *mf*

Mlts. 2 *mf* *mf*

## River of Fire

25

Picc.

Fl. 1  
Fl. 2

Ob. 1  
Ob. 2

Bsn. 1  
Bsn. 2

Cl. 1  
Cl. 2  
Cl. 3

B. Cl.

A. Sx. 1  
A. Sx. 2

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2

Hn. 1  
Hn. 2

Tbn. 1  
Tbn. 2

Tbn. 3

Euph.

Tba.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1

Mlts. 2

23      24      25      26      27

## River of Fire

Picc.

Fl. 1

Fl. 2

Ob. 1

Bsn. 1

Bsn. 2

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2

Hn. 1

Tbn. 1

Tbn. 2

Euph.

Tba.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1

Mlts. 2

## River of Fire

34

Picc. fff

Fl. 1 fff

Fl. 2 fff

Ob. 1 ff

Ob. 2 ff

Bsn. 1 ff

Bsn. 2 ff

Cl. 1 ff

Cl. 2 ff

B. Cl. ff

A. Sx. 1 ff

A. Sx. 2 ff

T. Sx. ff

B. Sx. ff

Tpt. 1 ff

Tpt. 2 ff

Hn. 1 ff

Hn. 2 ff

Tbn. 1 ff

Tbn. 2 ff

Tbn. 3 ff

Euph. ff

Tba. ff

Timp. ff

Perc. 1 ff

Perc. 2 ff

Perc. 3 ff

Perc. 4 ff

Mlts. 1 ff

Mlts. 2 ff

to Xylophone

Xylophone ff

Crash Cymbals ff

to floor toms ff

## River of Fire

Picc.

Fl. 1

Fl. 2

Ob. 1

Ob. 2

Bsn. 1

Bsn. 2

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

A. Sx. 2

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2

Hn. 1

Hn. 2

Tbn. 1

Tbn. 2

Tbn. 3

Euph.

Tba.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1

Mlts. 2

7

## River of Fire

**Vivace ♩ = 148****43 March to the Sea**

Picc.

Fl. 1  
Fl. 2

Ob. 1  
Ob. 2

Bsn. 1  
Bsn. 2

Cl. 1  
Cl. 2  
Cl. 3

B. Cl.

A. Sx. 1  
A. Sx. 2

T. Sx.

B. Sx.

**43 Vivace ♩ = 148**

Tpt. 1

Tpt. 2  
Tpt. 3

Hn. 1  
Hn. 2

Tbn. 1  
Tbn. 2

Tbn. 3

Euph.

Tba.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1

Mlts. 2

**43 Vivace ♩ = 148**

a2

p

3 Floor Toms

Temple Blocks

mp

to Bongos

Bongos w/ light sticks

mp

Cabasa

mp

mp

## River of Fire

**51****57**

Picc.

Fl. 1

Fl. 2

Ob. 1

Ob. 2

Bsn. 1

Bsn. 2

Solo

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

A. Sx. 2

T. Sx.

B. Sx.

**51****57**

Tpt. 1

Tpt. 2

Hn. 1

Tbn. 1

Tbn. 2

Tbn. 3

Euph.

Tba.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1

Mlts. 2

51

52

53

54

55

56

57

58

59

## River of Fire

63

Picc.

Fl. 1  
Fl. 2

Ob. 1  
Ob. 2

Bsn. 1  
Bsn. 2

Cl. 1  
Cl. 2  
Cl. 3

B. Cl.

A. Sx.  
T. Sx.  
B. Sx.

Tpt. 1  
Tpt. 2  
Tpt. 3

Hn. 1  
Hn. 2

Tbn. 1  
Tbn. 2

Tbn. 3

Euph.

Tba.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1

Mlts. 2

River of Fire Publications

63

60      61      62      63      64      65      66      67

## River of Fire

71

Picc.

Fl. 1

Fl. 2

Ob. 1

Bsn. 1

Bsn. 2

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2

Hn. 1

Tbn. 1

Tbn. 3

Euph.

Tba.

Tim.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1

Mlts. 2

68      69      70      71      72      73      74      75      76

## River of Fire

79

Picc.

Fl. 1  
Fl. 2

Ob. 1  
Ob. 2

Bsn. 1  
Bsn. 2

Cl. 1  
Cl. 2

B. Cl.

A. Sx. 1  
A. Sx. 2

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2  
Tpt. 3

Hn. 1  
Hn. 2

Tbn. 1  
Tbn. 2

Tbn. 3

Euph.

Tba.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1

Mlts. 2

River of Fire

79

77 78 79 80 81 82 83 84 85

## River of Fire

87

Picc. *ff*

Fl. 1 *ff*

Ob. 1 *ff*

Bsn. 1 *ff*

Cl. 1 *ff* a2 a2 a2

Cl. 2 *ff*

B. Cl. *ff*

A. Sx. 1 *ff*

T. Sx. *ff*

B. Sx. *ff*

Tpt. 1 *ff*

Tpt. 2 *ff*

Hn. 1 *ff*

Tbn. 1 *ff* a2 a2

Tbn. 3 *ff*

Euph. *ff*

Tba. *ff*

Tim. *ff*

Perc. 1

Perc. 2

Perc. 3

Perc. 4 China Cymbal

Mlts. 1 *ff*

Mlts. 2 *ff*

## River of Fire

95

Picc. -

Fl. 1 - *f*

Fl. 2 - *f*

Ob. 1 -

Ob. 2 - *f*

Bsn. 1 - *mf-f*

Bsn. 2 -

Cl. 1 -

Cl. 2 - *a2* sim.

Cl. 3 - *f*

B. Cl. - *mf-f*

A. Sx. 1 -

A. Sx. 2 - *mf-f*

T. Sx. -

B. Sx. - *mf-f*

Tpt. 1 - *mf-f*

Tpt. 2 - *a2*

Tpt. 3 - *mf-f*

Hn. 1 -

Hn. 2 - *mf-f*

Tbn. 1 - *mf-f*

Tbn. 3 - *mf-f*

Euph. -

Tba. - *mf-f*

Timp. - *mf-f*

Perc. 1 - *mf-f*

Perc. 2 - *mf-f*

Perc. 3 - *mf-f*

Perc. 4 -

Mlts. 1 - *mf-f*

Mlts. 2 - *mf-f*

1. | 2.

95 96 97 98 99 100 101 102

(China) *f*

## River of Fire

**105 With Fury!**

Picc.

Fl. 1

Fl. 2

Ob. 1

Bsn. 1

Bsn. 2

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2

Hn. 1

Tbn. 1

Tbn. 2

Tbn. 3

Euph.

Tba.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1

Mlts. 2

**105 With Fury!**

**105 With Fury!**

project! ff

to Snare Drum

to Tam-tam

Tam-tam

to B.D.

to Cr. Cyms.

ff to Chimes

Chimes

103 104 105 106 107 108

## River of Fire

110

Picc. *tr.* (A<sub>b</sub>)

Fl. 1 *tr.* (A<sub>b</sub>)

Ob. 1 *tr.* (A<sub>b</sub>)

Bsn. 1 *stagger breathe*

Cl. 1 *tr.* (B<sub>b</sub>)

Cl. 2 *tr.* (B<sub>b</sub>)

B. Cl. *stagger breathe*

A. Sx. 1

T. Sx.

B. Sx.

Tpt. 1 *div.*

Tpt. 2

Hn. 1

Tbn. 1

Tbn. 3

Euph.

Tba.

Timp.

Perc. 1 *Snare Drum*

Perc. 2

Perc. 3

Perc. 4 *Cr. Cyms.*

Mlts. 1 *f*

Mlts. 2

**114 Cantabile**

Picc.

Fl. 1  
Fl. 2 *mp*

Ob. 1  
Ob. 2 *mp*

Bsn. 1  
Bsn. 2

Cl. 1  
Cl. 2  
Cl. 3 *mp*

B. Cl.

A. Sx. 1  
A. Sx. 2 *mp*

T. Sx. *mp*

B. Sx. *mp*

**114 Cantabile**

Tpt. 1

Tpt. 2  
Tpt. 3

Hn. 1  
Hn. 2 *mp*

Tbn. 1  
Tbn. 2

Tbn. 3

Euph. *mp*

Tba. *mp*

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1  
Mlts. 2 *mp*

Suspended Cymbal

*p*

## River of Fire

**122**

Picc. *mp*

Fl. 1

Fl. 2

Ob. 1

Bsn. 1

Bsn. 2

Cl. 1

a2

Cl. 2

B. Cl.

A. Sx. 1

T. Sx.

B. Sx.

**122**

Tpt. 1 *mp*

Tpt. 2 *mp*

Hn. 1

Hn. 2

Tbn. 1

Tbn. 2 *mp*

Tbn. 3 *mp*

Euph.

Tba.

Tim.

Perc. 1

Perc. 2

Perc. 3

Perc. 4 *mf*

Mlts. 1

Mlts. 2

River of Fire

122      123      124      125      18      126      127      128      129

## River of Fire

**130 Agitato****138**

Picc.

Fl. 1

Ob. 1

Bsn. 1

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

T. Sx.

B. Sx.

This section of the score features a dynamic range from *ff* to *mf*. The woodwind section includes Picc., Fl. 1, Ob. 1, Bsn. 1, Cl. 1, Cl. 2, B. Cl., A. Sx. 1, T. Sx., and B. Sx. The brass section includes Tpt. 1, Tpt. 2, Hn. 1, Tbn. 1, Tbn. 3, Euph., Tba., Timp., Perc. 1, Perc. 2, Perc. 3, Perc. 4, Mlt. 1, and Mlt. 2. Measure 130 starts with a sustained note followed by eighth-note patterns. Measures 131-137 show various rhythmic patterns and dynamics like *ff*, *a2*, *mf*, and *f*. Measure 138 concludes with a melodic line in the brass section.

**130 Agitato****138**

Tpt. 1

Tpt. 2

Hn. 1

Tbn. 1

Tbn. 3

Euph.

Tba.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlt. 1

Mlt. 2

This section continues the dynamic and rhythmic patterns established in measure 130. The brass section (Tpt. 1, Tpt. 2, Hn. 1, Tbn. 1, Tbn. 3, Euph., Tba., Timp.) and percussion section (Perc. 1-4, Mlt. 1, Mlt. 2) are prominent. Measure 130 includes a dynamic *ff* and a tempo marking "Trb. 2 only". Measures 131-137 show sustained notes and eighth-note patterns. Measure 138 includes dynamics like *ff*, *a2*, *mf*, and *f*, along with performance instructions for "Bongos" and "to Slapstick".

## River of Fire

144

Picc. *mf*

Fl. 1 *f*

Fl. 2 *mf*

Ob. 1 *f*

Ob. 2 *mf*

Bsn. 1 *f*

Bsn. 2 *mf*

Cl. 1 *f*

Cl. 2 *f*

B. Cl. *mf*

A. Sx. 1 *mf*

T. Sx. *mf*

B. Sx. *mf*

144

Tpt. 1 *f*

Tpt. 2 *f*

Hn. 1 *mf*

Tbn. 1 *f*

Tbn. 3 *f*

Euph. *f*

Tba. *f*

Tim. *mf*

Perc. 1 *f*

Perc. 2 *mf*

Perc. 3 *f*

Perc. 4 *f*

Mlts. 1 *f*

Xylophone

Mlts. 2 *mf*

140

141

142

143

144

145

146

## River of Fire

150

Picc.

Fl. 1

Fl. 2

Ob. 1

Bsn. 1

Bsn. 2

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2

Hn. 1

Tbn. 1

Tbn. 2

Tbn. 3

Euph.

Tba.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1

Mlts. 2

147

148  
f

149

150

151

152

153

## River of Fire

157 Fire Meets Water

Picc.

Fl. 1  
Fl. 2

Ob. 1  
Ob. 2

Bsn. 1  
Bsn. 2

Cl. 1  
Cl. 2  
Cl. 3

B. Cl.

A. Sx.  
A. Sx. 2

T. Sx.

B. Sx.

Tpt. 1  
Tpt. 2  
Tpt. 3

Hn. 1  
Hn. 2

Tbn. 1  
Tbn. 2

Tbn. 3

Euph.

Tba.

Timp.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Mlts. 1

Mlts. 2

157

157 22

154      155      156      157      158      159      160

## River of Fire

**167** Driving!  $\text{♩} = 156$ 

Picc.  $\text{tr. (E\sharp)}$

Fl. 1  $\text{tr. (E\sharp)}$

Fl. 2  $\text{sfp}$

Ob. 1  $\text{ff}$

Ob. 2  $\text{sfp}$

Bsn. 1  $\text{ff}$

Bsn. 2  $\text{sfp}$

Cl. 1  $\text{tr. (F\sharp)}$

Cl. 2  $\text{a2 tr. (F\sharp)}$

Cl. 3  $\text{a2}$

B. Cl.  $\text{ff}$

A. Sx. 1  $\text{ff}$

A. Sx. 2  $\text{sfp}$

T. Sx.  $\text{ff}$

B. Sx.  $\text{ff}$

Tpt. 1  $\text{ff}$

Tpt. 2  $\text{ff}$

Hn. 1  $\text{mf}$

Hn. 2  $\text{sfp}$

Tbn. 1  $\text{ff}$

Tbn. 2  $\text{sfp}$

Tbn. 3  $\text{ff}$

Euph.  $\text{ff}$

Tba.  $\text{ff}$

Timp.  $\text{sfp}$

Perc. 1  $\text{mf}$

to Tam-tam

Perc. 2

Perc. 3  $\text{mf}$

Perc. 4

Mlts. 1  $\text{mf}$

Mlts. 2

## River of Fire

170

Picc. (tr.) (A $\flat$ )

Fl. 1 (A $\flat$ ) (E $\flat$ )

Fl. 2 tr.

Ob. 1 (A $\flat$ ) (E $\flat$ )

Bsn. 1 f

Bsn. 2 tr. (B $\flat$ )

Cl. 1 f

Cl. 2 (B $\flat$ ) f

B. Cl. f

A. Sx. 1 2 f

T. Sx. f

B. Sx. f

Tpt. 1 f

Tpt. 2 3 a2 f

Hn. 1 2 a2

Tbn. 1 2 f

Tbn. 3 f

Euph. div. f

Tba. f

Timp.

Perc. 1 Tam-tam f

Perc. 2 ff

Perc. 3 f

Perc. 4 f

Mlts. 1 Marimba

Mlts. 2 Xylophone

on cue:  
vocal "steam sound"  
(optional)

River of Fire

176

Picc. *tr.* Tsssss.....  
 Fl. 1 *tr.* fff Tsssss..... Shhhh....  
 Fl. 2 *tr.* ff Tsssss.....  
 Ob. 1 *tr.* ff Tsssss.....  
 Ob. 2 *tr.* ff Shhhh....  
 Bsn. 1 *tr.* ff fff  
 Bsn. 2 *tr.* ff Tsssss.....  
 Cl. 1 *tr.* ff Tsssss.....  
 Cl. 2 *a2 tr.* ff Shhhh....  
 Cl. 3 *tr.* ff Tsssss.....  
 B. Cl. *tr.* ff Tsssss.....  
 A. Sx. 1 *tr.* ff Tsssss.....  
 A. Sx. 2 *tr.* ff Shhhh....  
 T. Sx. *tr.* ff Shhhh....  
 B. Sx. *tr.* ff Shhhh....

176

Tpt. 1 *div.* unis. *div.* Tsssss.....  
 Tpt. 2 *div.* ff Shhhh....  
 Hn. 1 *div.* ff Tsssss.....  
 Hn. 2 *div.* ff Tsssss.....  
 Tbn. 1 *div.* ff Tsssss.....  
 Tbn. 2 *div.* ff Tsssss.....  
 Tbn. 3 *div.* ff Tsssss.....  
 Euph. *div.* ff Shhhh....  
 Tba. *div.* ff Shhhh....  
 Timp. *div.* ff Tsssss.....  
 Perc. 1 *sfz* ff Tsssss.....  
 Perc. 2 *ff* ff (T.B.'s) Tsssss.....  
 Perc. 3 *ff* ff Shhhh.... dampen  
 Perc. 4 *China* *ff* ff choke Tsssss.....  
 Perc. 4 *x-* *ff* ff Tsssss.....  
 Mlt. 1 *ff* ff Tsssss.....  
 Mlt. 2 *ff* ff Shhhh....

174 175 ff 176 177 178 179 ff 180