

for Carl Rath

# SUITE FOR SOLO BASSOON

ROBERT LEVY

## I. PRELUDE

AS FAST AS POSSIBLE (♩ = 120)

SLOWLY (♩ = c. 72)

(SLOW TO FAST)

### II. SCHERZO I

PLAYFUL (♩ = c. 72)

Musical score for Scherzo I, measures 1-26. The piece is in bass clef with a tempo of approximately 72 quarter notes per minute. The key signature has two flats (B-flat and E-flat). The score consists of five staves of music. Measure 1 starts with a mezzo-piano (*mp*) dynamic. Measure 7 has a forte (*f*) dynamic. Measure 14 includes a ritardando (*RIT.*) and a dynamic decrease (*DIM.*), followed by a piano (*pp*) dynamic. Measure 19 has a forte (*f*) dynamic. Measure 20 includes a poco ritardando (*POCO RIT.*), a molto ritardando (*MOLTO RIT.*), and a return to mezzo-piano (*mp*) dynamic. Measure 26 ends with a mezzo-piano (*mp*) dynamic. The score includes various time signatures (2/4, 3/8, 5/8, 6/8, 3/4, 1/4) and dynamic markings.

### III. NIGHT SONG

THEME (♩ = c. 72)

Musical score for Night Song, measures 1-6. The piece is in bass clef with a tempo of approximately 72 quarter notes per minute. The key signature has two sharps (F# and C#). The score consists of two staves of music. Measure 1 starts with a mezzo-forte (*mf*) dynamic. Measure 6 has a mezzo-forte (*mf*) dynamic and a ritardando (*RIT.*) marking. The score includes various time signatures (4/4, 3/4, 4/4) and dynamic markings.

**VAR. 1**

11 *PIU MOSSO*

11 *mf* 3 *ACCEL.* *RIT.* *A TEMPO*

15

15 *mp* 3 *mf*

**VAR. 2** (♩ = 132)

19

19 3 3 3 3

24

24 3 3 3 3

**VAR. 3** (♩ = 80)

29

29 *mf* *ESPRESSIVO* 3 *RITMICO*

32

32 3 5 *pp* *f* *pp*

**VAR. 4** (♩ = 60)

35

35 *mf* 3 2

40

40 *MOLTO RIT.*

**VAR. 5**

FREELY, SLOW AGAIN

QUICKER - WITH BITE

45

GRAZIOSO

AS BEFORE

ACCEL.

SLOWER AGAIN

48

SLOW

SLOW (ESPRESSIVO)

RIT.

51

**IV. SCHERZO II**

As Fast As Possible (c ♩ = 120)

mf

f

ff

VIGOROUSLY

f

# V. BLUES

**BLUESY (LAZY FEEL)** (♩ = c. 72) **FASTER, AGGRESSIVE** **IN TEMPO**

*mf* *ff* STACCATISSIMO

4 **FREELY** *ff* *f* *ff*

6

9

**CADENZA (NOT TOO SLOW - MOVING FORWARD)** **MUCH FASTER**

12 *LEGATO* 3 5 3

15

19 **SLOWER AGAIN** **D.C. AL CODA** **FAST, AGGRESSIVE** **CODA** *ff* STACCATISSIMO