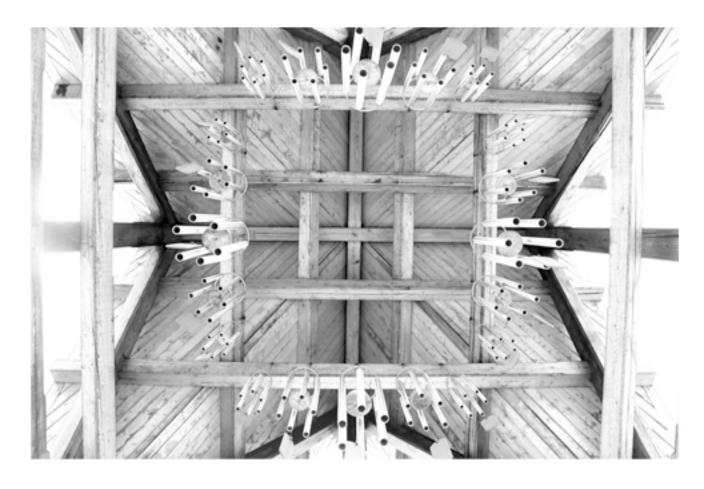
In the Stillness



for Concert Band

Joni Greene

in the stillness

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FOR CONCERT BAND

JONI GREENE

INSTRUMENTATION

Flute 1

Flute 2

Oboe

Bb Clarinet 1

B^b Clarinet 2

Bb Bass Clarinet

Bassoon

E^b Alto Saxophone 1

E^b Alto Saxophone 2

B^b Tenor Saxophone

E^b Baritone Saxophone

B^b Trumpet 1

B^b Trumpet 2

F Horn 1

Trombone 1

Trombone 2

B.C Euphonium

Tuba + Low Singing Bowl

Timpani

High Singing Bowl (+bass bow)

Percussion 1

Key Chimes

Copper Bell

Glockenspiel (brass & rubber mallets)

Percussion 2

Chimes Bass Drum

Percussion 3

Vibraphone (shared with perc. 4)

Percussion 4

Marimba

Small & Large Suspended Cymbals

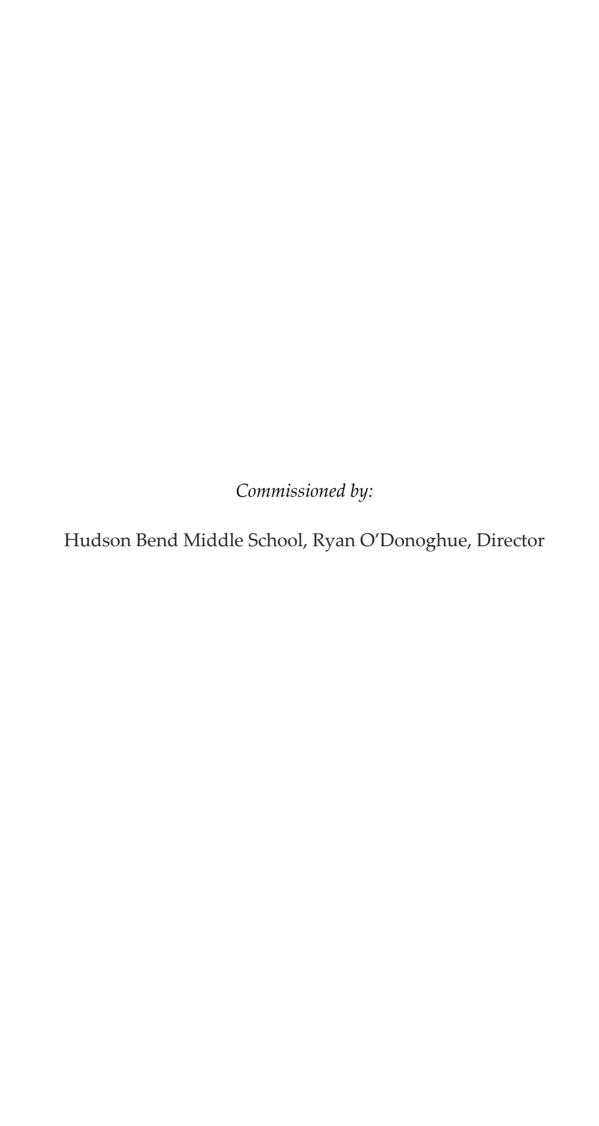
Mark Tree

Vibraphone (shared with perc. 3)

Duration = ca 6 minutes

Suggested Grade: 3



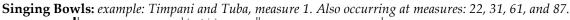


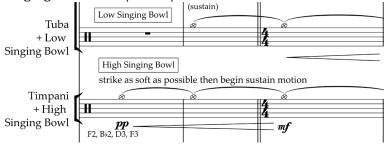
Performance Notes

Nontraditional instruments:

- Singing Bowls: (Also known as *Prayer Bowls*) are a special feature for this work making it unique and true to the meditative nature of the programmatic narrative. A minimum of two bowls are requested; however, more may be used if available. If using only two bowls, they should be performed near the timpanist so that he/she has easy access to them for the end of the work. There are four ways to use the singing bowls. Pitches near C and A are most desirable, followed by pitches in the F major scale; however, the bowls may be unpitched. For information on where to buy singing bowls, please visit www.jonigreene.com and select *in the stillness* from the "Works" page.
 - 1) Striking the bowl: (example Tuba, m. 22) follow dynamic indications on how loudly to strike the side of the bowl with instrument's provided wooden mallet. Some bowls also utilize a cushion placed under the bowl in the palm of the player's hand. It will be necessary for players to experiment with the bowls to determine whether to use the cushion and where on the bowl to strike in order to produce the best "ring".
 - 2) Sustained sound: (example Timpani, m. 1 & Tuba m. 2) using provided wooden mallet (and possibly cushion), player should apply pressure to the outside of the bowl and move in a circular clockwise motion. Sometimes slow and firm pressure produces a thicker and louder sound (which is preferred) rather than moving fast with less pressure against the bowl. Again, player will need to experiment with position, pressure, and speed of the mallet against the bowl. If necessary, the player may also softly strike the bowl and then begin the circular sustain motion.
 - 3) *Timpani Gliss: (example m. 91 forward)* the timpanist will play one bowl throughout the work when not playing timpani. At the end of the work at the *Aleatoric Wind Chime* section, the timpanist has pedal glissandos which are achieved by placing one singing bowl on drum II, and one on drum III. Using the singing bowl mallet, the timpanist then strikes the bowl and performs a pedal glissando rapidly. The singing bowl should continue to resonate throughout the glissando for requested effect.
 - 4) *Arco:* (example Timpani, m. 31) using a bass bow, player should bow the top edge of the singing bowl producing a ringing sound. For best results, apply pressure downward. Have player experiment with pressure and bow placement for the best response.

Below are examples of the singing bowls in the timpani and tuba beginning at measure 1. Singing bowls are always notated with an "x" through the note-head. Note that the higher pitched bowl is notated in the timpani while the lower pitched bowl is notated in the tuba. Bowls may be distributed differently if necessary.





Suspended Copper Bell: The copper bell is performed by percussion 1 and should be struck with a wooden mallet similar to the singing bowl mallet or thick end of a drum stick. Have player experiment with where on the bell to strike in order to get the best resonating sound. The copper bell should always l.v. (let vibrate).

Extended Notation and Effects:

Feathered Beam: have player begin rhythm at indicated duration (8th note) and gradually increase speed to create a rapid ending. See example below in Percussion 1, measure 22.



Instances with feathered beams occurring concurrently (measures 22 & 61) should not line up. Nor do flute 1 and flute 2 need to occur together. This section is meant to be a brilliant and rapid effect.

- Hairpins without ending dynamics (example flutes, m. 18) should decrescendo as soft as possible while making a good sound.
- § Swells (example flutes, m. 61) are a crescendo followed by a decrescendo without a midpoint dynamic. Conductor should gauge dynamic level to produce a "swelling" momentum.

Sections of in the stillness

- Meditative opening: this section exposes the singing bowls while using the vibraphone as a pulse. The intention is to set the stage of the work as contemplative. Musically, instruments that enter should blend with one another creating an other-worldly sound with the singing bowls. This section features a thin musical texture and a mixing of very few colors to create intimacy.
- Mini climaxes: like a warrior in battle the smaller climaxes of the work represent a back and forth in the musical narrative. Each incomplete climax illustrates the opponents persistence in battle. Examples of mini climaxes occur at measures 18,47 Each mini climax if preceded by a building and release propelling the warrior towards the final climax (or defeated opponent) at measure 84.
- The Motivic Melody: While the motive of a three note stepwise ascent and descent is present from the beginning of the work, the full motivic melody begins at measure 33. See the woodwind example below. Other instances of the melody include: m. 48 flutes, oboe, clarinet, and trumpet; clarinet and flute m. 63; and an ensemble traded melody at 71 through 85.



- Soli moment: Fragments of the melody are featured at m. 61. Programmatically the warrior is preparing for his final offensive attack against his opponent. As Miyamoto Musashi claims it is with precision and timing that the battle will be won. The warrior will meditate and dodge his opponent who may pounce and jab exhausting himself. This section brings out the beauty of the void scroll which has no beginning and no end and the wind scroll which expresses the fullness of life through knowing other cultures which we hear with the clarity of specific instrumental voices.
- Final Climax: Occurs at measure 84. The opponent is defeated quickly and thus the battle ends quickly. Musically there is an immediate decrescendo and falling off of voices to express the end of the battle.
- Aleatoric Wind Chime: Musashi says that everything we don't know is a lack of everything we know. Such deep contemplations are similar to that of the wind chime. The first pitch creates a tone that may never be followed or followed immediately by another depending on the wind. The gap between pitches of the wind chime creates anxiety. We yearn for the next pitch and in this space appreciate the beauty of single pitches and their resonant harmonies. It is from this space that I found the meditative state of the void. The percussion section at the end of the work acts as a wind chime. The conductor may beat time (quarter = 60); however, the music occurs by chance. The players are instructed to count within a range of seconds and enter on their own softly. Like a wind chime that has no formulaic pattern, this section will offer not only beauty of random pitch but a unique experience for the students.

Program Notes

In the Stillness was commissioned by Hudson Bend Middle School from Lake Travis, Texas. I had the opportunity to speak with the students at Hudson Bend several times during the writing process, particularly in the beginning phases. I asked the students what types of sounds and adventures they wanted to hear in the piece. One of the popular suggestions was about war.

I began the creative process for this piece with "The Book of Five Rings" by Miyamoto Musashi. The book explains the process of early Japanese warfare and specifically, swordsmanship. I was inspired by the warrior's precision of attack *after* meditation. The warrior will not attack until he reaches a sense of calm, a stillness, a void where he gains his advantage of clarity against his opponent. While his opponent strikes furiously at the him (who easily side-steps a jab or slice), he remains in meditation. And it is only once the warrior see's his path to victory that he will begin his fight. He will not defeat his opponent in an unnecessary rush, but with true and deliberate steps, peaking and falling, much like the rise and fall of a textural crescendo on its way to climax. This type of crescendo is created through an additive procedure using staggered entrances along with an increase in volume and range.

In the Stillness is a work of measured growth. Its harmonies slowly develop over time. There are several instances where the main event is a crescendo and the following resonance of a chord. Along the path of this soundscape that the warrior navigates is a lyrical thread of motivic melodies. These are pieces of melodies that move from sections of the ensemble meant to enhance the color fabric of the wind band. This style of "organized color" is often found in my works and is created when the entire ensemble pieces a melody together by providing parts of a phrase instead of doubling the line. The resulting sound is bright and surprising in timbre and texture.

Singing bowls are introduced as the first sound reflecting the Buddhist nature of Miyamoto Musashi's culture. Metal instruments such as copper bells and chimes are used throughout to create a bright color. These instruments are highlighted at the end of the piece which features a live wind chime. This is created by players in the percussion section entering through varied entrances depicting the idea of chance. Each player has a range of seconds that they may choose to enter which gives the piece a unique ending at every performance.

-Joni Greene

in the stillness











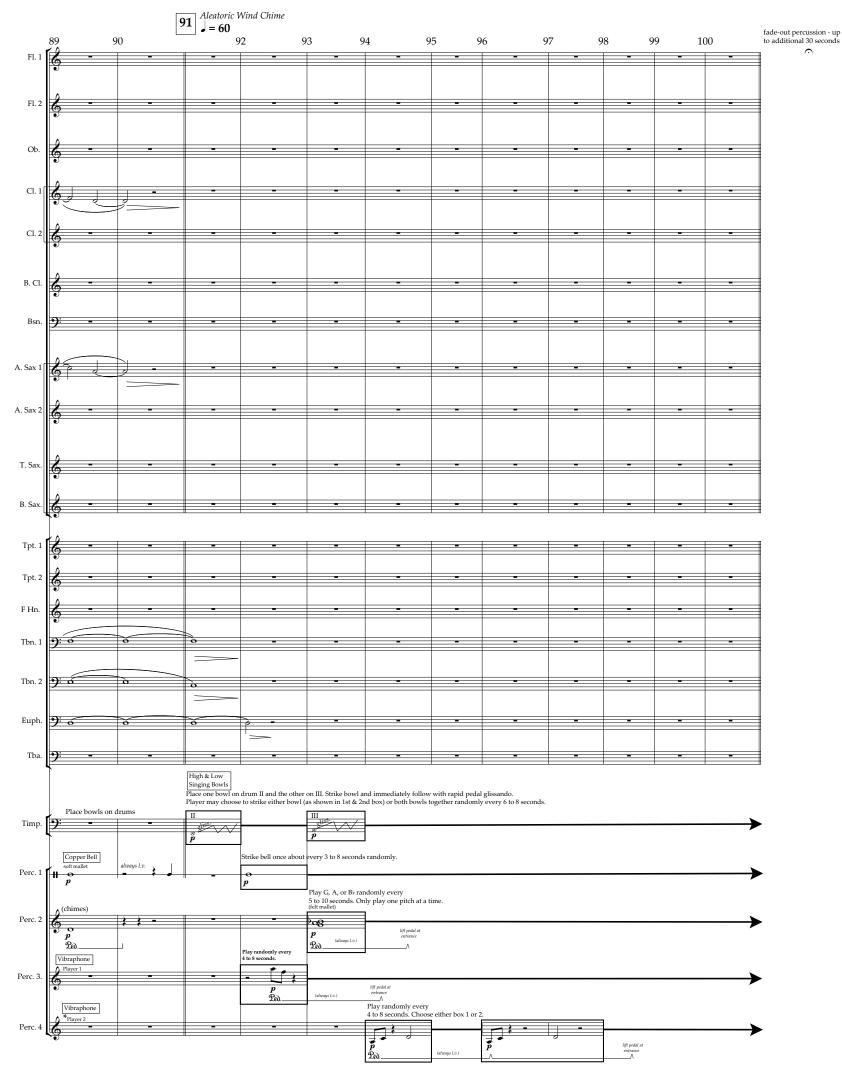












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f * If using one vibraphone, player 2 controls pedal.