

BLAST-OFF

FROM ROW-LOFF

A PERCUSSION SERIES FOR GRADES 1 & 2

Trio Mania

by Ed Argenziano

A collection of 3 trios for mallets & percussion.

Grade 2 / 3 parts

Andiamo! - 1:50

*Instrumentation: Snare Drum, Suspended Cymbal, Triangle,
Bongos, Concert Bass Drum, Wood Block, (3) Cowbells (graduated pitches)*

Bella Aqua - 2:37

Instrumentation: Vibes (Bells), Marimba (Xylophone), (2) Timpani

Scenes from the Traps Drawer - 2:19

*Instrumentation: Triangle, Wood Block, Maracas, Vibra Slap,
Claves, Tambourine, (2) Cowbells, Ratchet, Gourd (Guero), Shaker, Flexitone*

Trio Mania Performance Notes

Andiamo!, “Let’s Go,” is the perfect ensemble for elementary and young middle school percussionists. With a quick, 3/4 meter, this grade 2 percussion trio uses a variety of fun timbres as the expressive marking adds a wide range of emotion. Keep in mind that the bongo part should be played with light drum sticks and be sure to have fun with this fast-paced piece.

Bella Aqua, “Beautiful Water,” is designed to flow like a stream. The piece uses repetition and simple rhythms, making it an excellent tool to introduce young players to percussion performance as an ensemble. This grade 2 percussion piece could either be a duet for bells and xylophone or a trio when using the optional timpani part.

Scenes from the Traps Drawer gives you the opportunity you’ve been waiting for to finally explore your percussive accessories, giving these misunderstood percussion instruments a time to shine in the spotlight. This whimsical grade 2 percussion trio will mesmerize your audience through the use of the strange and exciting sounds that rarely leave the traps drawer.

Andiamo!

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♩ = 116 - 126

Player 1
Snare Drum
Sus. Cym.
Cowbell

3/4 time signature. Measures 1-5. Player 1 part: Snare Drum, Suspended Cymbal, Cowbell. Dynamics: *mp*.

Player 2
Triangle
Bongos
Cowbell

3/4 time signature. Measures 1-5. Player 2 part: Triangle, Bongos, Cowbell. Dynamics: *mp*.

Player 3
Bass Drum
Wood Block
Cowbell

3/4 time signature. Measures 1-5. Player 3 part: Bass Drum, Wood Block, Cowbell. Dynamics: *mp*. Includes wood block in measure 2.

Player 1
Snare Drum
Sus. Cym.
Cowbell

3/4 time signature. Measures 6-9. Player 1 part: Snare Drum, Suspended Cymbal, Cowbell. Dynamics: *pp* starting in measure 9.

Player 2
Triangle
Bongos
Cowbell

3/4 time signature. Measures 6-9. Player 2 part: Triangle, Bongos, Cowbell. Dynamics: *p* starting in measure 9.

Player 3
Bass Drum
Wood Block
Cowbell

3/4 time signature. Measures 6-9. Player 3 part: Bass Drum, Wood Block, Cowbell. Dynamics: *pp* starting in measure 9.

Player 1
Snare Drum
Sus. Cym.
Cowbell

3/4 time signature. Measures 10-13. Player 1 part: Snare Drum, Suspended Cymbal, Cowbell. Dynamics: *ff* starting in measure 12.

Player 2
Triangle
Bongos
Cowbell

3/4 time signature. Measures 10-13. Player 2 part: Triangle, Bongos, Cowbell. Dynamics: *ff* starting in measure 12.

Player 3
Bass Drum
Wood Block
Cowbell

3/4 time signature. Measures 10-13. Player 3 part: Bass Drum, Wood Block, Cowbell. Dynamics: *ff* starting in measure 12.

Andiamo!

pg. 2

A *crash cymbal*

Player 1
Snare Drum
Sus. Cym.
Cowbell

mf

Player 2
Triangle
Bongos
Cowbell

to bongos (with sticks)

bongos

mf

Player 3
Bass Drum
Wood Block
Cowbell

mf

Player 1
Snare Drum
Sus. Cym.
Cowbell

Player 2
Triangle
Bongos
Cowbell

Player 3
Bass Drum
Wood Block
Cowbell

ff

ff

ff

B *small cowbell*

Player 1
Snare Drum
Sus. Cym.
Cowbell

mp

medium cowbell

Player 2
Triangle
Bongos
Cowbell

mp

large cowbell

Player 3
Bass Drum
Wood Block
Cowbell

mp

f

f

f

Bella Aqua

by Ed Argenziano

Allegretto ♩ = 110

Bells (Vibes)

mf

Xylophone (Marimba)

mf

Timpani (Bb, F)

mf

Bells (Vibes)

f

Xylophone (Marimba)

f

Timpani (Bb, F)

f

A

Bells (Vibes)

p

f

Xylophone (Marimba)

p

f

mf

Timpani (Bb, F)

p

f

Bella Aqua

pg. 2

Bells
(Vibes)

Xylophone
(Marimba)

Timpani
(Bb, F)

13 14 15 16

mf *ff*

Measures 13-16 of the musical score. The Bells (Vibes) and Xylophone (Marimba) play a melody starting in measure 14. The Timpani (Bb, F) plays a bass line starting in measure 15. Dynamics include *mf* and *ff*.

B

Bells
(Vibes)

Xylophone
(Marimba)

Timpani
(Bb, F)

18 19 20

p *mf*

Measures 18-20 of the musical score. The Bells (Vibes) and Xylophone (Marimba) play a melody. The Timpani (Bb, F) plays a bass line. Dynamics include *p* and *mf*.

Bells
(Vibes)

Xylophone
(Marimba)

Timpani
(Bb, F)

21 22 23 24

f

Measures 21-24 of the musical score. The Bells (Vibes) and Xylophone (Marimba) play a melody. The Timpani (Bb, F) plays a bass line. Dynamics include *f*.

Scenes From Your Traps Drawer

♩ = 112
triangle

by Ed Argenziano

Player 1
Triangle
Wood Block
Maracas

mp

Player 2
Vibra Slap
Tambourine
Claves
Cowbell

claves
mp

Player 3
Ratchet
Cowbell
Gourd
Shaker
Flexitone

Player 1
Triangle
Wood Block
Maracas

mp

Player 2
Vibra Slap
Tambourine
Claves
Cowbell

Player 3
Ratchet
Cowbell
Gourd
Shaker
Flexitone

f

A

Player 1
Triangle
Wood Block
Maracas

f

Player 2
Vibra Slap
Tambourine
Claves
Cowbell

f

Player 3
Ratchet
Cowbell
Gourd
Shaker
Flexitone

f

Scenes From Your Traps Drawer

pg. 2

B

wood block

Player 1
Triangle
Wood Block
Maracas

mf

Player 2
Vibra Slap
Tambourine
Claves
Cowbell

shaker

Player 3
Ratchet
Cowbell
Gourd
Shaker
Flexitone

mf

Player 1
Triangle
Wood Block
Maracas

Player 2
Vibra Slap
Tambourine
Claves
Cowbell

claves

mf

Player 3
Ratchet
Cowbell
Gourd
Shaker
Flexitone

C

maracas

Player 1
Triangle
Wood Block
Maracas

f

Player 2
Vibra Slap
Tambourine
Claves
Cowbell

f

vibra slap

sfz

Player 3
Ratchet
Cowbell
Gourd
Shaker
Flexitone

ratchet

f

f

tambourine & vibra slap

f

cowbell

f